What is claimed is:

1. A method for dynamically creating and delivering interactive personalized multimedia content in an electronic environment, comprising:

providing a narrative framework;

sequencing and editing the narrative framework, based upon a user profile, to create a dynamically generated narrative;

modifying the dynamically generated narrative based upon a delivery context; and rendering the modified narrative.

- 2. The method of claim 1, further comprising updating the user profile based on a user interaction history.
- 3. The method of claim 1, in which the user profile is created by gathering data from the user, analyzing a history of the user, monitoring data related to the user, and detecting patterns and trends of the user.
 - 4. The method of claim 1, in which the delivery context comprises a display area.
 - 5. The method of claim 1, in which the delivery context comprises a network connection.
- 6. The method of claim 1, in which the narrative framework further comprises content elements, each content element comprising a plurality of types of representations having different media characteristics, facilitating modification based upon delivery context.
- 7. A method for generating a personalized broadcast program guide that suggest programs to a user, the method comprising:

creating a standard program schedule based upon an initial time period; obtaining a profile of the user;

selecting suggested programs based upon the user profile and the standard program schedule;

resolving constraints specified by display rules; and displaying the suggested programs in accordance with the resolved constraints.

- 8. The method of claim 7, further comprising periodically refining the user profile.
- 9. The method of claim 7, in which the user profile represents interests of the user.
- 10. A method for dynamically assembling content, comprising: adapting the content to a user; adapting the content based upon available content; and adapting the content to a context at a delivery time.
- 11. The method of claim 10, in which the context comprises a display area.
- 12. The method of claim 10, in which the context comprises a network connection.
- 13. A computer readable medium storing a program for dynamically creating and delivering interactive personalized multimedia content in an electronic environment, comprising: a retrieving source code segment that retrieves a narrative framework; an editing source code segment that sequences and edits the narrative framework, based upon a user profile, to create a dynamically generated narrative;
- a delivery context source segment that modifies the dynamically generated narrative based upon a delivery context; and
 - a rendering source code segment that renders the modified narrative.
- 14. The medium of claim 13, further comprising a profile updating source code segment that updates the user profile based on a user interaction history.

- 15. The medium of claim 13, further comprising a profile creation source code segment that creates the user profile by gathering data from the user, analyzing a history of the user, monitoring data related to the user, and detecting patterns and trends of the user.
 - 16. The medium of claim 13, in which the delivery context comprises a display area.
- 17. The medium of claim 13, in which the delivery context comprises a network connection.
- 18. The medium of claim 13, in which the narrative framework further comprises content elements, each content element comprising a plurality of types of representations having different media characteristics, facilitating modification based upon delivery context.
- 19. A computer readable medium storing a program for generating a personalized broadcast program guide that suggest programs to a user, the program comprising:
- a creation source code segment that creates a standard program schedule based upon an initial time period;
 - a profile source code segment that obtains a profile of the user;
- a selecting source code segment that selects suggested programs based upon the user profile and the standard program schedule;
- a constraint source code segment that resolves at least one constraint specified by at least one display rule; and
- a display source code segment that displays the suggested programs in accordance with the resolved constraint.
- 20. The medium of claim 19, further comprising a refining source code segment that periodically refines the user profile.

- 21. The medium of claim 19, in which the user profile represents interests of the user.
- 22. A computer readable medium storing a program for dynamically assembling content, comprising:
 - a user source code segment that adapts the content to a user;
- a content source code segment that adapts the content based upon available content; and a delivery context source code segment that adapts the content to a context at a delivery time.
 - 23. The medium of claim 22, in which the context comprises a display area.
 - 24. The medium of claim 22, in which the context comprises a network connection.